

- 1) Who is our contact in the MSL Office?
  - For basic information on the ECNL, game scheduling and scrimmages contact Michaela DeJesus ([Michaela@mustangsoccer.com](mailto:Michaela@mustangsoccer.com)). For practices and camps contact Kelsey Borgeson ([Kelsey@mustangsoccer.com](mailto:Kelsey@mustangsoccer.com)).
  - Please make sure to direct all questions pertaining to the ECNL to Michaela DeJesus. Questions regarding the treasury and team monetary problems please contact Kim Wilkins ([kwilkins@mustangsoccer.com](mailto:kwilkins@mustangsoccer.com)).
  - For fitness and conditioning contact Joe Owen ([jkpomo@aol.com](mailto:jkpomo@aol.com) or 209-204-7627)
  - For anything that sounds complicated call Pat Uriz (925-786-0551)
  
- 2) To view the ECNL video tutorials, click [here](#)
  
- 3) Who do I contact for game scheduling?
  - Michaela DeJesus ([Michaela@mustangsoccer.com](mailto:Michaela@mustangsoccer.com)) will handle all ECNL home games as well as scrimmages. If your coach has a conflict please let her know in your initial email.
  
- 4) How many players can be added to the roster?
  - There is a game day maximum for your roster and a season maximum. For the U14-17 age groups the roster limit for the season is 26 players; for the U18 age group the max is 30. The game day max for the roster is 18. Below is an excerpt from the ECNL Guidebook:  
  
*“A maximum of eighteen (18) ECNL Registered Player’s from an ECNL Team’s ECNL Season Roster will be eligible for each game in ECNL Competition (the ‘ECNL Game Day Roster’). If more than eighteen (18) ECNL Registered Players appear on an ECNL Roster, the ‘active’ players for the ECNL Competition must be identified on the ECNL Game Report.”*
  
- 5) How many Discovery Players can be added on a roster?
  - For age groups U14-17 you can add two Discovery Players per roster. You can have 4 Discovery Players on your U18 roster.
  
- 6) Do Discovery Players have to pay the MSL Registration fee and for their passcard?
  - Discovery Players do not register with the club because of their Discovery Player status, however they are responsible for the \$19 player passcard.
  
- 7) How much of the team fee do Discovery Players pay who are added late in the season?
  - A Discovery Player who is added later in the season pays a prorated amount of the team budget.

8) How do I print out the ECNL roster?

- Rosters can only be printed out by club administrators. Contact Michaela DeJesus ([Michaela@mustansoccer.com](mailto:Michaela@mustansoccer.com)) or Kelsey Borgeson ([kelsey@mustangsoccer.com](mailto:kelsey@mustangsoccer.com)) for assistance.
- Rosters will only need to be reprinted in the event of a player or Discovery Player add. Rosters will be sent electronically from the office so that you can save a copy to your computer.

9) How do I report a game score?

- The Home Team is the team listed first on the schedule and is responsible for reporting the score. The score must be reported using the toll-free telephone score reporting line within six (6) hours of completion of the ECNL Conference or Cross-Conference Competition.
- Phone-In Instructions (Home Team): Dial the toll free number 1-866-334-6294. When asked, say or enter the pin number: 7859, and the game number. The ECNL PIN is 7859. You will then be told the division, teams playing, and field location - if this is the correct game, confirm by saying yes. When asked, say or enter the score for each team, then confirm. You can do more games in the same call, or just say goodbye when done.

10) When is it okay to use a temporary pass and when do we need to have the official passcards?

- For ECNL Conference and Cross-Conference games, the temporary pass is allowed. The temporary pass is also allowed at US Club tournaments and events.
- The ECNL passcard is needed only at official events. In some cases the ECNL passcard is delivered to the event instead of the MSL office; you can pick up said passcard at check-in for the ECNL event.
- Please keep the temporary player passes even after the official passcards have been issued in case passcards are lost.

11) Do team managers need to complete a background check?

- Yes, team managers need to complete a background check once every 2 years. Click [here](#) to fill out the 2012-2013 background check.

12) Do team managers need an ECNL passcard?

- The ECNL does not require team managers to have passcards. Mustang will order passcards for the two travel chaperones for each team, if a team manager is one of those chaperones then they will receive a passcard.
- Staff passcards (coaches and team managers) are good for two years. If you had a new passcard issued in 2012, then you do not need a new passcard until 2014. Background

checks are required for all staff prior to receiving approval from the ECNL for a passcard.

13) How many travel chaperones each trip?

- This year there will be two volunteer female chaperones for each ECNL team who will be the travel chaperones for each trip. The team will pay for the travel chaperones flights and room.

14) What volunteer positions should each ECNL team have?

- PR Coordinator, Travel Coordinator, 2 female Travel Chaperones, Team Manager and Team Treasurer.

15) How do I update our team photo and office team website on our ECNL Team Page?

- Office staff have created a web tutorial with step-by-step instructions on how to update your team photo and official team website. [Click here to view.](#)

16) What should player profiles on the ECNL site include?

- Player Name
- Year of Graduation
- GPA
- Accomplishments
  - ✓ Soccer related and Academic
- High School
- Committed or Not Committed (school unnecessary)

17) How long is the ECNL season?

- The ECNL season begins August 1<sup>st</sup> of each year and ends July 31<sup>st</sup> the following year. This date range includes the ECNL Regular Season (Conference and Cross-Conference Competitions), ECNL Nation Event Competitions, and the ECNL National Championship.

18) How many ECNL events do we go to?

- U14s go to 1 or 2 ECNL events. U15s go to 2 ECNL events. U16s and U17s go to 3 ECNL events and U18s go to 1 ECNL event.

19) Do we need US Club passes for a US Club tournament or event?

- No, your ECNL passcards are through US Club.

20) When does the game report need to be printed?

- The game report needs to be printed before every game

21) When should the game score and stats be entered?

- The game score and stats should be entered within 24hours of the game.

22) What color should we wear when we are home or away?

- Light Uniform: Light top/ any short/ Light Sock | Dark Uniform: Dark top/ any short/ Dark Sock
- Home Team will change if any conflicts arise. (Team listed first on the online ECNL schedule)
- In a one (1) game ECNL Regular Season weekend: Home Team wears light. Away Team wears dark.
- In a two (2) game ECNL Regular Season weekend:
  - ✓ Game 1 of a (2) game weekend: Home Team wears dark. Away Team wears light.
  - ✓ Game 2 of a (2) game weekend: Home Team wears light. Away Team wears dark.

23) Which showcases require payment?

- Every showcase requires payment except for playoffs and the National Championships.

24) What fees does Mustang pay for?

- Mustang pays for league, playoffs and referee game fees. Mustang does not cover friendlies or scrimmages.

25) When is the roster freeze?

- May 1, 2013 is the roster freeze date for the 2012-2013 season. Below are important dates for the 2012-2013 season:
  - ✓ July 1, 2012: Opening Day for Team Registration
  - ✓ July 1, 2012: Opening Day for Initial Roster Submission (Demosphere)
  - ✓ August 15, 2012: Last Date for Initial Roster Submission
  - ✓ Each ECNL Team must have submitted the initial ECNL Roster with a minimum of fifteen (15) ECNL Registered
  - ✓ Players by August 15, 2012. Additional players may be added to the ECNL Roster of each ECNL Team as provided in the section "Adding Players."
  - ✓ May 1, 2013: Roster Freeze Date
  - ✓ The 2012-2013 ECNL roster freeze date is May 1, 2013. This means no players may be added to the roster, in any capacity after May 1, 2013. All requests must be fully completed and submitted to the ECNL by May 1, 2013. No exceptions.

26) Do all teams go to the National Championship?

- U14s- only the top 2 teams go straight to the National Championship
- U18s- the top team and wildcard team in the conference go to the Regional playoff event in Colorado.

- Everyone in the top 64 teams go for the U15s-U17s go to the playoffs.

